Social Networks

Connecting with others

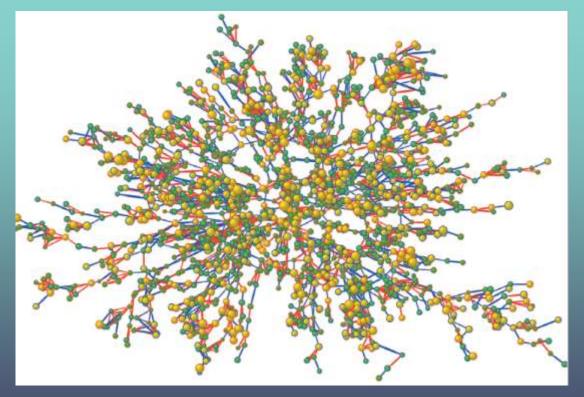
Obesity is an epidemic.

The NEW ENGLAND JOURNAL of MEDICINE

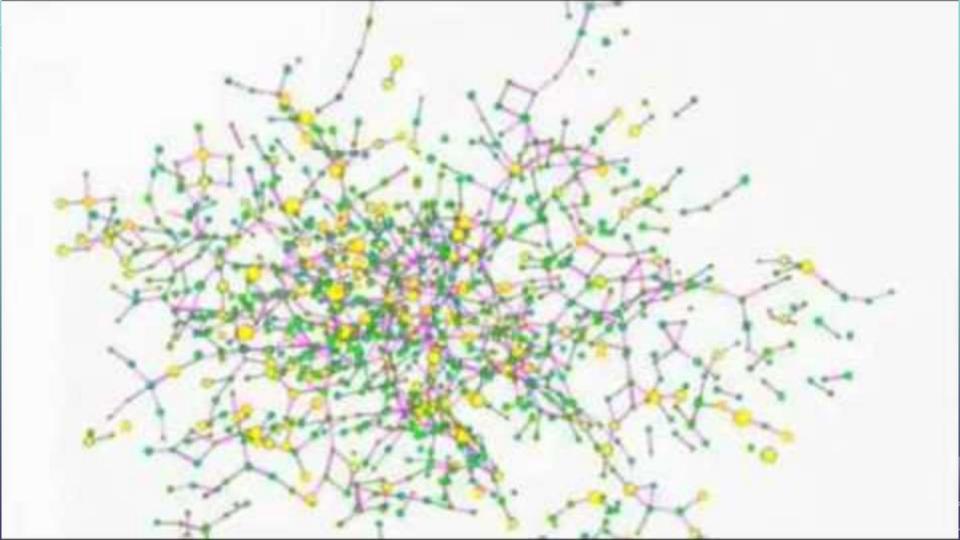
SPECIAL ARTICLE

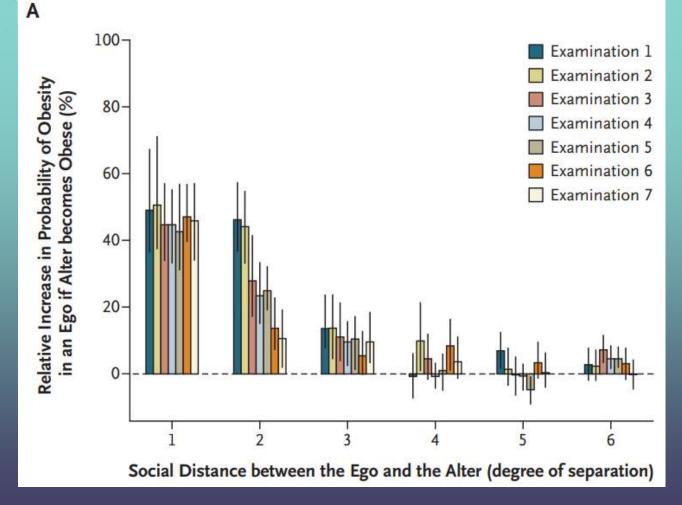
The Spread of Obesity in a Large Social Network over 32 Years

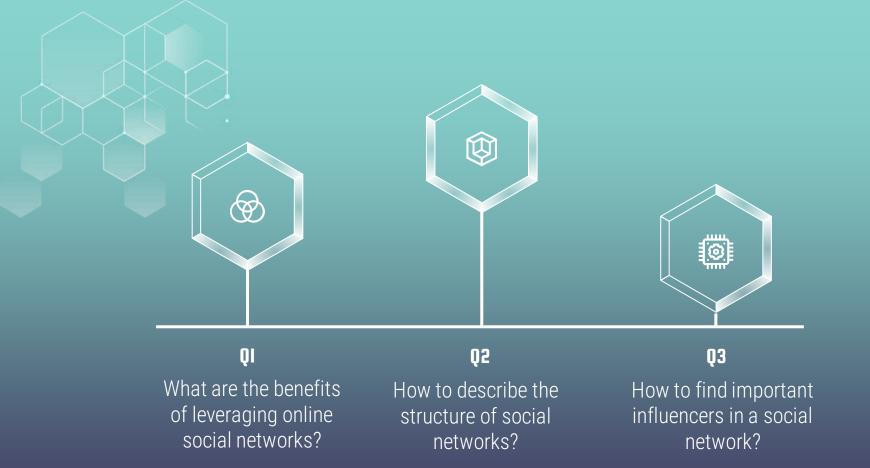
Nicholas A. Christakis, M.D., Ph.D., M.P.H., and James H. Fowler, Ph.D.



Node: individual; edge: connections; size of node: body mass index; yellow: obesity (i.e., BMI > 30)







What is the difference?

Web 1.0

Expedia
Google
eBay
Amazon.com
CNN.com
WSJ.com

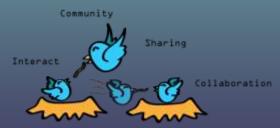
Web 2.0 and beyond

X (Twitter)
Snapchat
Instagram
Pinterest
Reddit
Wikipedia
Facebook

Customer-to-Customer Interactions



WEB 2.0





Get Fans



The vast majority of large brands today have an active social media presence, such as FB fan page. For brands to resonate on Facebook, the first step is to accumulate your fan base.

Engage



Brand messages only reach subset of fans.

Users that engage in fan page more likely to receive messages on news feed.

Users can engage by liking, sharing, posting, commenting and checking in.



Amplify



Spread brand message across social network (i.e., newsfeed).

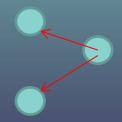
Organic word-of-mouth advertising.

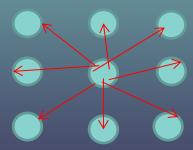
Network can also be used for social advertising.

Amplification Ratio

Amplification ratio

= # Friends of Fans exposed / # Fans exposed

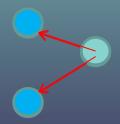


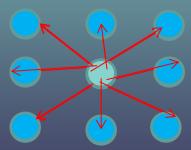


Amplification Ratio

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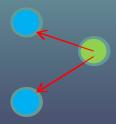


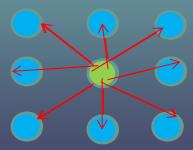


Amplification Ratio

Amplification ratio

- = # Friends of Fans exposed / # Fans exposed
- = 10/2 = 5.





AMPLIFICATION RATIO

Here are some facts. According to FB:

The top ten corporate brands had an average Amplification Ratio average of 1.05 (Range: 0.42 to 2.18).

The top 100 brands (excluding Celebrities & Entertainment) had an average Amplification Ratio of 0.84 (Range: 0.06 to 2.87).

CASE STUDY: Holiday Sales

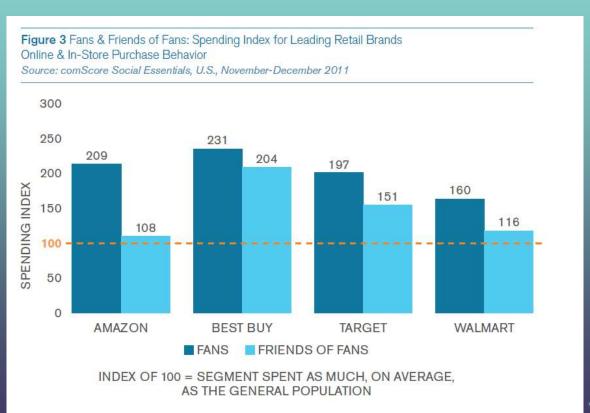
Case study focused on Amazon, Best Buy, Target and Walmart.

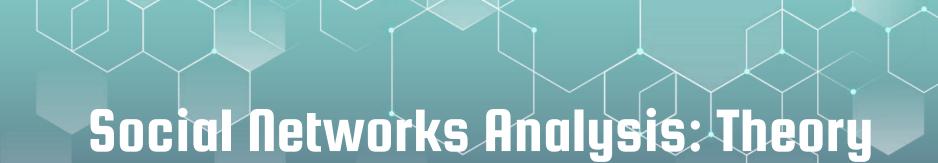
Retailers offered Facebook fans Black Friday deals.

Friends of Fans received notifications about their friends becoming fans, which lead to increased amplification.

Online and offline purchases of exposed fans and Friends of Fans compared to typical week.

CASE STUDY: Holiday Sales

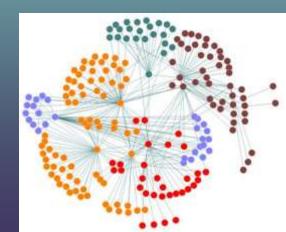




Social Network Analysis Useful for...

Spotting influential people
Who has a lot of linkages?
Who is vital at linking people up?
Why not just looking at no. of friends/followers?
Strength of tie

Understanding how connected the network is How many people are connected?
What is the longest path between people?
How to measure the density of a network?



Metrics

Individual

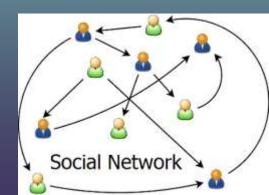
Has meaning independently of social network You live in Hong Kong island, HK

Connection

You are close friends with 10 people at HKU

Whole Network

On average, students know each other within 4 steps





Person 1





Person 1

Person 2





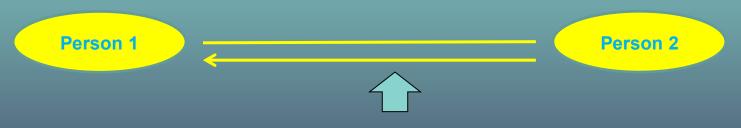
Undirected (e.g., study at HKU)



Person 1

Person 2





Directed (e.g., 2 follows 1)



Person 1 Person 2

Edges are also called links or ties.

Nodes and Edges

Vertex/Node: an end point Often a person

Edge/Link: What connects up the Nodes A relationship

Maximum number of edges in group of size N(N-1)/2. Where everyone connects to everyone else If undirected (my friends also have me as a friend)

Who is well-connected?

Degree (centrality): The number of linkages you have.

"In-degree", e.g., someone that follows me.

"Out-degree", e.g., I follow someone else.

Edge Weight

Sometimes edge can also carry weight
Can capture how deep the relationships are
E.g., frequency of interactions between two nodes.



Closeness Centrality

Only applies to a fully connected network (i.e., a path exists between any pair of nodes).

Closeness Centrality(x) =
$$\frac{N-1}{\sum_{y} d(x, y)}$$

N: number of nodes in the network d(x, y): the shortest distance between nodes x and y.

Betweenness Centrality

Applies to disconnected networks as well.

Between Centrality(x) =
$$\sum_{y,z} \frac{\sigma_{yz}(x)}{\sigma_{yz}}$$

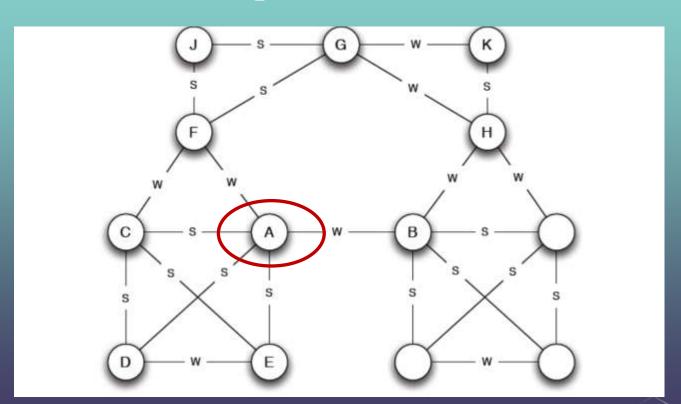
 σ_{yz} is the total number of shortest paths from y to z. $\sigma_{yz}(x)$ is the number of shortest paths from y to z that go through x.

Strong vs. Weak Ties

Suppose that two individuals are connected in a social network (i.e., they know each other).

However, the strength of their connection may differ: It may be a strong tie (i.e., they are friends) or a weak tie (they are acquaintances).

Strong vs. Weak Ties



Strong vs. Weak Ties

Although strong ties generally exert more normative influence, weak ties often have more informational influence.

Why?

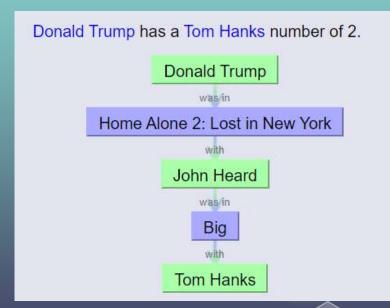
Because different social circles have different info, i.e., you probably know what your good friends know. Most jobs are found through weak connections.

Degrees of Separation

Path of how many people are needed to connect people up Technical name: Geodesic distance

6 is the magical number: Kevin Bacon game (<u>Link</u>)

Don't fixate on 6! It does not apply to all networks!



Is a Network Well-Connected?

Network Density

Potential Connections:

$$PC = \frac{n \cdot (n-1)}{2}$$

Network Density: Actual Connections Potential Connections

Examples:



Nodes (n): 2 Potential Connections: 1 (2*1/2) Actual Connections: 1 Network Density: 100% (1/1)

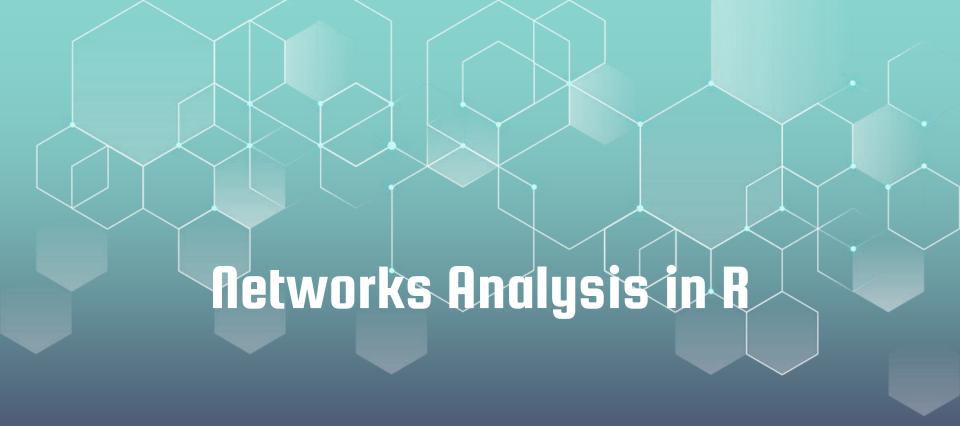


Nodes (n): 3 Potential Connections: 3 (3*2/2) Actual Connections: 3 Network Density: 100% (3/3)



Nodes (n): 3 Potential Connections: 3 (3*2/2) Actual Connections: 2 Network Density: 66.7% (2/3)

Graph/network density



Preparing Packages

library(igraph) library(readr)

The "igragh" package provides you tools for network analysis while the "readr" facilitates reading data.

Reading Data

```
actors <-
read_csv("https://ximarketing.github.io/class/D
M//Actors.csv")
movies <-
read_csv("https://ximarketing.github.io/class/D
M/Movies.csv")</pre>
```

Here, the first file contains the nodes information, whereas the second file contains the edge information. Each actor/actress is a node, and if two actors/actresses appear in a same movie, there is an edge between them.

Reading Data

Actor Information (nodes):

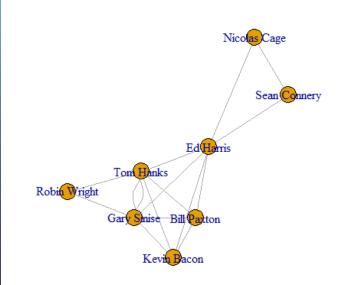
```
> head(actors)
# A tibble: 6 x 3
             Gender BestActorActress
 Actor
 <chr>>
              <chr> <chr>
1 Tom Hanks
            Male
                     Winner
 Gary Sinise Male
                     None
3 Robin Wright Female None
4 Bill Paxton Male
                     None
5 Kevin Bacon
              Male
                     None
6 Ed Harris
              Male
                     Nominated
```

Reading Data

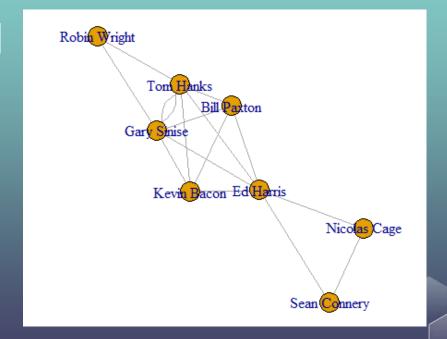
Movie Information (edges):

```
> head(movies)
# A tibble: 6 x 3
 'Actor 1' 'Actor 2' Movie
 <chr> <chr>
                        <chr>
1 Tom Hanks Gary Sinise Forest Gump
2 Tom Hanks Robin Wright Forest Gump
 Gary Sinise Robin Wright Forest Gump
 Tom Hanks
            Gary Sinise
                        Apollo 13
5 Tom Hanks Bill Paxton
                        Apollo 13
6 Tom Hanks Kevin Bacon Apollo 13
```

```
actorNetwork <-
graph_from_data_frame(d=movies,
vertices=actors, directed=F)
plot(actorNetwork)</pre>
```

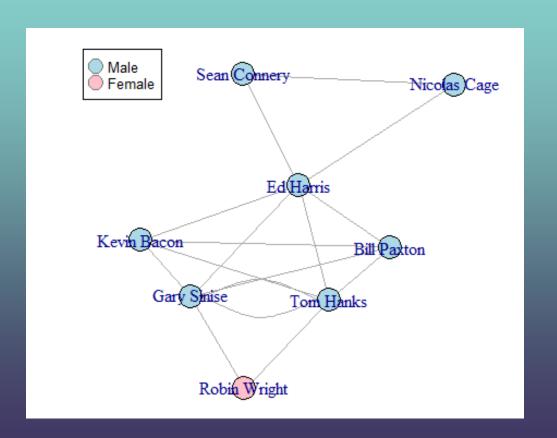


plot(actorNetwork)



You can also add colors to your nodes:

```
V(actorNetwork)$color <-
ifelse(V(actorNetwork)$Gender == "Male",
"lightblue", "pink")
plot(actorNetwork)
legend("topleft", c("Male", "Female"),
pch=21,
  col="#777777",
pt.bg=c("lightblue","pink"), pt.cex=2,
cex=.8)
```



Degree of the nodes

To check the degree of nodes in the network:

degree(actorNetwork, mode="all")

```
Tom Hanks Gary Sinise Robin Wright Bill Paxton Kevin Bacon Ed Harris
6 6 2 4 4 6
Sean Connery Nicolas Cage
2 2
```

Closeness/Betweenness Centrality

```
closeness(actorNetwork, mode="all",
weights=NA, normalized=T)
```

```
Tom Hanks Gary Sinise Robin Wright Bill Paxton Kevin Bacon Ed Harris
0.7777778 0.7777778 0.5000000 0.7000000 0.7000000 0.8750000
Sean Connery Nicolas Cage
0.5384615 0.5384615
```

betweenness(actorNetwork, directed=F,
weights=NA, normalized = T)

```
Tom Hanks Gary Sinise Robin Wright Bill Paxton Kevin Bacon Ed Harris
0.1190476 0.1190476 0.0000000 0.0000000 0.0000000 0.4761905
Sean Connery Nicolas Cage
0.0000000 0.0000000
```

Network Density

edge_density(actorNetwork)

Exercise

There are another two files containing social networks of movie actors and actress. Play with these files yourselves! The files are downloadable here:

```
actors <-
read_csv("https://ximarketing.github.io/class/DM//Ac
torsExercise.csv")
movies <-
read_csv("https://ximarketing.github.io/class/DM/Mov
iesExercise.csv")</pre>
```

Directed Network

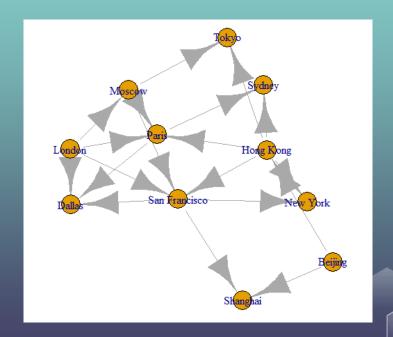
In the following exercise, we play with directed network. This is not much difference.

```
cities <-
read_csv("https://ximarketing.github.io/class/DM/Dir
ectedNodes.csv")
routes <-
read_csv("https://ximarketing.github.io/class/DM/Dir
ectedEdges.csv")
flightNetwork <- graph_from_data_frame(d=routes,
vertices=cities, directed=T)</pre>
```

Directed Network

Plot the directed network:

plot(flightNetwork)



Directed Network

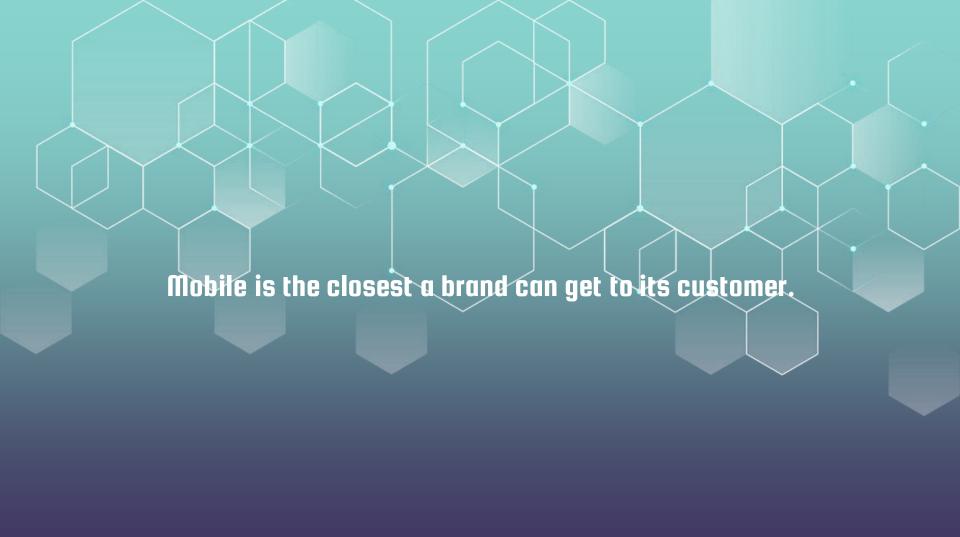
We can distinguish between in-degrees and out-degrees:

degree(flightNetwork, mode="in")

Beijing 0 Sydney 2	Shanghai 2 San Francisco 3	Hong Kong 1 Paris 4	Tokyo 2 Moscow 1	New York 2 Dallas 3	London 0
	degree (fli	.ghtNetwork	, mode="ou	t")	

London	New York	Tokyo	Hong Kong	Shanghai	Beijing
5	0	0	5	0	2
	Dallas	Moscow	Paris	n Francisco	Sydney Sai
	0	3	2	3	0







APP Pricing

Almost 94 percent of all apps are free to the consumer.

Some do charge for the initial download, but there is significant price resistance with apps, even when they are sold for less than a dollar.

APP Pricing

Getting people to pay for apps is not an easy task since consumers are used to getting apps for no charge. Therefore, there are also freemium apps. A **freemium** app is free to download, but users may need to pay a la carte for enhancements to the app.

In other cases, such as with the game Angry Birds, the app is free to download but comes with advertising included. If the user wants to eliminate the advertisements that come up between levels of the game, he needs to pay for the upgrade.